

Clayton Village Primary Computing LTP



	Autumn	Spring	Summer			
Reception	Continuous Provision This is available throughout the day for both focused and self-chosen learning. A range of technology will be explored continuously throughout the year for the children to access, both independently and with an adult:					
	Computers/Ipads/cameras for recording learning					
	 Ipads/Computers to access games and activities linked to topics each week Remote control toys (cars) and battery-operated toys (Beebots) Headphones for Now Press Play Interactive white boards – Phonics Play / Top marks / Google Earth / Digi map IPads for drawing, sorting, information gathering Sound buttons – children can listen to a pre-recorded sound Exploring old typewriters / computers / mechanical toys 					
Year 1	Programming- simple algorithm	Animation- animated character	Data handling- pictograms			
	Computational thinking	Animation	Data handling			
	Coding/ programming					



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Year 2	Programming- knock knock joke	Presentations- Animal catchphrase quiz	Artificial intelligence- Al advantages video
	Computational thinking:	Presentations	AI
	Programming		Video creation
			Presentations
Year 3	Programming- animations in scratch	AR and VR- designing a playground	Computer Networks- Network explorer
	Computational thinking	AR and VR	Computer networks
	Programming		Video creation
Year 4	Programming- microbit Computational thinking Programming	AI- teachable machine AI Computational thinking	Computer Networks- Understanding the internet Computer Networks Video Creation
Year 5	Programming- Quizzes on Scratch	Sound- 4 chord remix	Computer Networks- Search Engines
	Computational thinking	Sound	Computer Networks
	Programming	Computational thinking	Presentations
			Photography



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Year 6	Programming- Microbit sensors	Al- machine learning for kids	Computer Networks- HTML
	Computational thinking	Al	Computer networks
	Programming	Computational thinking	